



## BFA IN VISUAL ARTS CURRICULUM WORKSHEET

\* Course numbers may change by Fall 2023

**NAME**

**RUID**

**EMAIL ADDRESS**

**DEPARTMENT FACULTY ADVISOR**

### **BFA FOUNDATION COURSES (48 Credits) For All Concentrations**

#### **Core Courses (30 Credits)**

**Semester/Year  
Completed**

_____	50:080:102 Visual Fundamentals (3)
_____	50:080:103 Sculpture Foundations (3)
_____	50:080:221 Drawing I (3)
_____	50:080:225 Color Studies (3)
_____	50:080:264 Digital Photography I (3)
_____	50:080:279 Animation Fundamentals (3)
_____	50:080:213 Graphic Design I (3)
_____	50:080:351 Painting I (3)
_____	50:080:327 Sculpture 1 (3)
_____	50:080:388 3D Modeling & Printing (3)

**Critical + Practical Studies in the Arts Courses (6 credits)**

Select TWO classes from the following:

- \_\_\_\_\_ 50:080:226 Conceptual Art (3)
- \_\_\_\_\_ 50:080:223 Figure Drawing (3)
- \_\_\_\_\_ 50:082:490 Methods and Theory in Art (3)
- \_\_\_\_\_ 50:080:482 Singularity Art (3)
- \_\_\_\_\_ 50:080:224 New Media (3)
- \_\_\_\_\_ 50:080:214 Interactive Media (3)
- \_\_\_\_\_ 50:080:300 Art and Urban Sustainability (3)
- \_\_\_\_\_ 50:080:271 Printmaking (3)
- \_\_\_\_\_ 50:965:125 Introduction Video and Film (3)
- \_\_\_\_\_ 50:965:225 Video and Film Production (3)
- \_\_\_\_\_ 50:192: 301 Video Game Design (3)  
((co-operated with Digital Studies Center–(suggested for animation))
- \_\_\_\_\_ 50:080: \_\_\_\_ Special Topics (in any art area) (3)  
(With permission of advisor)
- \_\_\_\_\_ 50:080: \_\_\_\_\_  
(With permission of advisor)

**Art History Courses (12 credits)**

Must be taken face to face, on line courses are reserved for non-majors

- \_\_\_\_\_ 50:082:101 Introduction to Art History I (3)
- \_\_\_\_\_ 50:082:102 Introduction to Art History II (3)
- \_\_\_\_\_ 50:082: 354 Contemporary Art (3)
- \_\_\_\_\_ 50:082: \_\_\_\_ Art history course 200 level or higher (3)

**STUDIO ART AND EXPANDED MEDIA BFA CONCENTRATION (33 Credits)**

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- \_\_\_\_\_ 50:080:222 Drawing II (3)
- \_\_\_\_\_ 50:080:352 Painting II (3)
- \_\_\_\_\_ 50:080:226 Conceptual Art (3)
- \_\_\_\_\_ 50:080:382 Sculpture II (3)
- \_\_\_\_\_ 50:080:\_\_\_\_ Advanced Painting and/or Advanced Sculpture (6)
- \_\_\_\_\_ 50:080:452 Senior Capstone in Studio Art (6)
- \_\_\_\_\_ 50:080: Professional Practices in Studio Art (3)

TWO Additional Art courses from the list:

- \_\_\_\_\_ 50:080:\_\_\_\_ Special Topics (in art or other areas with permission of Faculty Advisor)
- \_\_\_\_\_ 50:080:391 Independent Study in Studio Art (3)
- \_\_\_\_\_ 50:080:211 Ceramics I (3)
- \_\_\_\_\_ 50:080:214 Interactive Art I (3)
- \_\_\_\_\_ 50:080:129 Biodesign I (3)
- \_\_\_\_\_ 50:080:212 Ceramics II (3)
- \_\_\_\_\_ 50:080:326 Conceptual Art II (3)
- \_\_\_\_\_ 50:080:314 Interactive Art II (3)
- \_\_\_\_\_ 50:080:224 New Media Art (3)
- \_\_\_\_\_ 50:080:300 Art and Urban Sustainability (3)

**ANIMATION BFA CONCENTRATION (33 Credits)**

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- \_\_\_\_\_ 50:080:280 Classical Animation (3)
- \_\_\_\_\_ 50:080:386 Animation Storyboard (3)
- \_\_\_\_\_ 50:080:389 2D Character Design (3)
- \_\_\_\_\_ 50:080:387 Computer Animation II (3)
- \_\_\_\_\_ 50:080:446 AI Generated Animation (3)
- \_\_\_\_\_ 50:080:447 Character Rigging (3)
- \_\_\_\_\_ 50:080:448 Character Animation (3)
- \_\_\_\_\_ 50:080:449 Animation Production (3)
- \_\_\_\_\_ 50:082:488 3D Interaction Design in Virtual Reality (3)
- \_\_\_\_\_ 50:080:483 Animation Capstone I (3)
- \_\_\_\_\_ 50:080:493 Animation Capstone II (3)

**GRAPHIC DESIGN BFA CONCENTRATION (33 Credits)**

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- \_\_\_\_\_ 50:080:331 Graphic Design Studio II (3)
- \_\_\_\_\_ 50:080:333 Typography (3)
- \_\_\_\_\_ 50:080:435 Typography II (3)
- \_\_\_\_\_ 50:080:332 Graphic Design Studio III (3)
- \_\_\_\_\_ 50:080:437 Graphic Design Studio IV (3)
- \_\_\_\_\_ 50:080:439 Special Topics in GD (3) or 50:080:485 Motion Graphics
- \_\_\_\_\_ 50:080:439 Special Topics in GD (3) or 50:080:346 UX and UI Design
- \_\_\_\_\_ 50:080:438 Senior Capstone in GD I (3)
- \_\_\_\_\_ 50:080:440 Senior Capstone in GD II (3)
- \_\_\_\_\_ 50:080:441 Professional Practice in GD (3)
- \_\_\_\_\_ 50:080:491 Electronic Arts Internship (3)